

FLORIDA LICENSE FOR SLOT MACHINE OPERATIONS

WHEREAS Casino Miami, LLC d/b/a Casino Miami, is the holder of a valid, active pari-mutuel permit to conduct jai-alai games at its facility located in Miami-Dade County, granted pursuant to Chapter 550, Florida Statutes.

WHEREAS Casino Miami, LLC is authorized to conduct Pari-Mutuel Wagering activities at its facility pursuant to the Laws of Florida, on approved dates.

WHEREAS the majority of voters of Miami-Dade County, Florida authorized slot machines at pari-mutuel facilities within Miami-Dade County in a county-wide referendum conducted on January 28, 2008.

WHEREAS Casino Miami, LLC has made application for licensure to conduct Slot Machine Gaming from December 7, 2025, through December 6, 2026, pursuant to Florida Statutes and Administrative Rules adopted pursuant thereto. It has been found that Casino Miami, LLC has fulfilled all the statutorily required conditions for licensure and is therefore qualified to hold a license to conduct Slot Machine Gaming as authorized under the Laws of Florida.

WHEREAS Casino Miami, LLC has furnished and shall maintain in effect during the term of this license, the appropriate bond as required under Chapter 551, Florida Statutes.

NOW THEREFORE BE IT KNOWN that Casino Miami, LLC is granted a non-transferable license, number **SM273**, under which it may, exclusively at the slot machine facility located at **Casino Miami**, **LLC**, 3500 Northwest 37th Avenue, Miami, Florida, 33142, receive, possess, operate and ship approved slot machine equipment, and conduct Slot Machine Gaming.

BY RECEIVING THIS LICENSE Casino Miami, LLC agrees to, at all times during the term of this license, conduct its Slot Machine Gaming operation and maintain its Slot Machine Gaming facility in accordance with applicable Florida Statutes and Administrative Rules adopted pursuant thereto.

LICENSURE GRANTED this _____ of December 2025, in Tallahassee, Florida.

FOR THE STATE OF FLORIDA:

Alana Zimmer, Executive Director Florida Gaming Control Commission